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## HAZE REMOVAL SYSTEM USING IMAGE PROCESSING

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**ABSTRACT:** Cloudiness evacuation for a solitary picture is comprehended to be a difficult poorly presented issue in PC vision. The exhibition of past picture dehazing technique is confined by the convenience of hand-structured highlights. Cloudiness is one among the preeminent significant elements which decrease the outside picture quality. Leaving approaches regularly plan to style their models bolstered standards of fogs. During this paper, we propose a simple yet compelling picture earlier channel before expel dimness from one info picture. The dim channel earlier might be a very measurement of outside dimness free pictures. Its bolstered a key perception most neighborhood fixes in open air dimness free pictures contain a few pixels whose power is unbelievably low in at least one shading channel. Utilizing this earlier with the cloudiness imaging model, we can straightforwardly assess the thickness of the dimness and recoup a top notch fog free picture. Results on an assortment of dim pictures show the intensity of the proposed earlier.

**List terms** – transmission map. Dehaze, defog, picture reclamation, profundity estimation.

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### 1. Introduction

As of late, self-driving and submerged working robots have stood out throughout the years. Quick and propelled picture acknowledgment advancements are required for such applications. Open air or submerged scene pictures are extraordinarily lost in picture lucidity as a result of fog. In this way, picture quality improvement methods on dimness evacuation (dehazing) have been effectively concentrated as of late. He et al [1]. Proposed a least difficult way utilizing dull channel earlier. The He's technique depends on a factual earlier information that most nearby fixes in clear pictures contain a few pixels which have extremely low powers in a surpassing least of 1 shading channel, which is called dull channel [1]. By utilizing the dim channel earlier, the dimness can be expelled viably. In any case, the

He's technique experience the ill effects of a significant issue in handling speed. Kind of strategies are proposed to rush up the interim [3,4]. The darkish channel earlier is predicated on the accompanying perception on outside fog free photos: In limit of the non sky patches, no under 1 tinge channel a few pixels whose power are extremely low and near zero. Equally, the base power in this kind of fix is close to zero.

## **2. Existing methods**

### **A. Two-Objective Optimization:**

In this paper, a target appraisal for fog evacuation upheld two target advancement is introduced where both dehazing impact and mutilations of shading and antiquities in recouped pictures are thought of. The 2 pointers are joined with a weighted Euclidean separation. Two models with two dehazing plans are given to legitimize the proposed target evaluation for cloudiness expulsion. The reenactment shows that the target results are per their emotional visual nature of recuperated pictures. It recommends that the proposed target appraisal is additionally applied to pass judgment on various cloudiness expulsion conspires equitably.

Two markers are considered in the proposed objective DPI. The essential pointer is for the dehazing impact and subsequently the second is for the bends inside the recouped picture, including the shading over-immersion mutilation, tone contortion, corona and counterfeit twisting. The 2 pointers are portrayed in the accompanying.

Note that the dim divert in [3] is utilized to gauge the murkiness. Along these lines, it likewise can be utilized as a marker of dehazing impact. At the end of the day, a darker dull channel of recouped pictures implies more grounded dimness evacuation and the other way around. In the proposed DPI, the mean of dim divert in recuperated pictures is considered as a marker for dehazing impact. In spite of the fact that the pointer might be related with dehazing impact, it can't separate the dehazing impact, its incapable to separate the dehazing impact that is endured extreme shading over-immersion contortion and tint bending in recuperated pictures. These circumstances are of darker dull channel yet winds up corrupted visual quality in recouped pictures. To ask deter the inadequacy in the marker dependent on dull channel, another pointer related with the two twists in recuperated pictures is considered inside the proposed objective DPI.

### **B. Fast Dark Channel Prior Based [2]:**

We propose a quick fog evacuation technique, which is an improving form of a current strategy utilizing dull channel earlier proposed by He et al [1]. In our proposed technique, we essentially decrease the computational time by improving the system to appraise the dim channel. Our proposed dim channel estimation technique utilizes a down-examined picture and needn't bother with a delicate tangling process [2]. Analyses with murkiness pictures

show that our proposed strategy is faster and a suitable quality level contrasted and the current He's dull channel technique.

In the He's strategy [1], the medium transmission  $t'(x)$  is assessed by every neighborhood fix. In this way, the sting locale of  $t'(x)$  isn't smooth and delicate tangling is utilized to get smooth picture. Be that as it may, delicate tangling process is tedious and can't be acted continuously. In our technique, we propose the accompanying: (1) Down-inspecting: We saw that the dim channel of murkiness picture I includes a generally low spatial recurrence. Hence, we gauge the dull channel esteem (medium transmission  $t'(x)$ ) with a down-examined picture. This thought is propelled by [6]. (2) Pixel-wise dim channel picture estimation: We ascertain the dim channel esteem utilizing one pixel ( $1 \times 1$  fix) as opposed to  $15 \times 15$  fix (He's technique) to curtail the calculation time and improve power estimation. We gauge the surrounding light by utilizing course to fine methodology.

### C. Haze Removal Via Joint Deep Transmission [3]:

Today, to deep residual architectures into a propagation scheme to jointly estimate transmission and clean scene. We assess the proposed structure on both generally utilized benchmarks and genuine low-quality foggy pictures. Broad trial results show that our technique performs well against approaches planned as it were Bolstered fog prompts and accomplishes the cutting edge results, contrasted and both regular shallow models and profound dehazing systems. We first form the basic vitality model significantly quadratic advancement to get the iterative plan. Next, we misuse joint profound transmission and scene spread to determine the sub problems inside the iterative plan.

Motivated by the earlier regularization thoughts in existing picture preparing plans, we reformulate Eq. (1) as utilizing most extreme a posteriori structure with theoretical earlier terms and afterward consider the ensuing vitality minimization model.

Results indicated that our strategy had the outperformance than other cutting edge strategies on various typological datasets incorporating manufactured dataset with and without commotion. Furthermore, that we further directed the examinations a few genuine situations and our technique had the best quality.

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#### Algorithm 1 Joint Deep Transmission and Scene Propagation

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**Input:**  $\mathbf{I}, \mathbf{J}^0, t^0, \alpha_0, \beta_0, \gamma, \eta, k_{max} > 1$

- 1: **for**  $k = 1, \dots, k_{max}$  **do**
- 2:   Update  $t$  by Eq. (6).
- 3:   Update  $\mathbf{J}$  by Eq. (7).
- 4:    $\bar{\mathbf{J}}^{k+1} = \mathbf{J}^{k+1} - \mathcal{N}_{\mathbf{J}}(\mathbf{J}^{k+1}; \Theta_{\mathbf{J}})$ .
- 5:    $\bar{t}^{k+1} = t^{k+1} - \mathcal{N}_t(t^{k+1}; \Theta_t)$ .
- 6:    $\alpha_{k+1} = \gamma \alpha_k$ .
- 7:    $\beta_{k+1} = \eta \beta_k$ .
- 8: **end for**

**Output:**  $\mathbf{J}^*, t^*$

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Results indicated that our technique had the outperformance than other best in class strategies on various typological datasets incorporating manufactured dataset with and without commotion. What's more, that we further directed the investigations a few genuine situations and our technique had the best visual quality.

#### **D. Based on LAB color space and bilateral filtering [4]:**

So as to determine the issue in picture cloudiness evacuation calculations bolstered dull channel earlier like shading bending and obscured picture edge data, an improved picture fog expulsion calculation upheld square shrewd handling is proposed. Right off the bat, we choose LAB shading space as opposed to RGB shading space. At that point, reciprocal separating is utilized to save edge easily and refine the transmission map. At last, we set the resistance for square shrewd handling to get free shading mutilation issue. The outcomes show that, the new calculation we proposed can effectively comprehend the issues like shading contortion and obscured picture edge data in picture evacuation upheld dim channel earlier, the calculation's running time is extraordinarily diminished at the same time.

Most picture obtaining gadgets use RGB shading space due to the norm. The three shading channels of RGB shading space have a solid connection since they all contain brilliance data. In this manner, the immediate utilization of these parts typically can't get the necessary outcome. LAB shading space has wide shading array, it can communicate all hues apparent by natural eyes and structure for the shading circulation issue of RGB shading space. In our paper, we pick LAB shading space as the norm.

Most picture cloudiness expulsion calculations bolstered dim channel earlier have evident shading contortion issue when dealing with exceptional zones where the shading is white [16]. So we consider that fog pictures must do square astute preparing. Since the pixel estimations of those unique locales are nearer to the environmental light qualities.

### **3. Proposed Methodology**

$$\mathbf{I}(\mathbf{x}) = \mathbf{J}(\mathbf{x})t_1(\mathbf{x}) + \mathbf{A}(1 - t_2(\mathbf{x})),$$

The dim channel earlier could even be an insight of open air murkiness free pictures. It should be a key perception—most nearby fixes in open air dimness free pictures contain a few pixels whose power is extremely low in any event least of 1 shading channel. Utilizing this earlier with the fog imaging model, we are visiting legitimately gauge the thickness of the cloudiness and recuperate a top notch murkiness free picture. Results on an implication of cloudy pictures show the intensity of the proposed earlier.

Evaluating the Transmission We expect that the environmental light  $A_n$  is given. A programmed strategy to assess  $A_n$  is proposed in Section 4.3. We initially standardize the murkiness imaging condition (1) by  $A$ :

Note that we standardize each shading channel freely. We further expect that the transmission in a nearby fix  $\delta x_p$  is consistent. We signify this transmission as  $t \sim \delta x_p$ . At that point, we ascertain the dim channel on the two sides of (7). Comparably, we put the base administrators on the two sides:

$$\min_{\mathbf{y} \in \Omega(\mathbf{x})} \left( \min_c \frac{I^c(\mathbf{y})}{A^c} \right) = \tilde{t}(\mathbf{x}) \min_{\mathbf{y} \in \Omega(\mathbf{x})} \left( \min_c \frac{J^c(\mathbf{y})}{A^c} \right) + 1 - \tilde{t}(\mathbf{x}).$$

As we referenced previously, the dull channel earlier is certifiably not a decent earlier for the sky locales. Luckily, the shade of the sky in a foggy picture I is generally fundamentally the same as the climatic light A. In this way, in the sky district, we have

$$\min_{\mathbf{y} \in \Omega(\mathbf{x})} \left( \min_c \frac{I^c(\mathbf{y})}{A^c} \right) \rightarrow 1,$$

Practically speaking, even on sunny mornings the environment Isn't totally liberated from any molecule. In this way the fog despite everything exists when we investigate far off articles. Besides, the nearness of cloudiness is a major sign for human to see profundity [13], [14]. This wonder is named as ethereal point of view. On the off chance that we evacuate the murkiness completely, the picture could seem fake and we may lose the sentiment of profundity. Thus, we can alternatively save a dreadfully smidgen of fog for the far off articles by presenting a whole parameter! ( $0 < t < 1$ ) into (11):

The pleasant property of this alteration is that we adaptively save more dimness for the removed items. The cost of  $t$  is application based. We fix it to 0.95 for all outcomes revealed in this paper. Inside the induction of (11), the dim channel earlier is significant for wiping out the multiplicative term (direct transmission) within the cloudiness imaging model (1). Just the added substance term (airlight) is left. This procedure is totally not quite the same as past single picture murkiness evacuation techniques [10], [11], which depend vigorously on the multiplicative term changes the picture, differentiate [11] and the shading difference [10]. Actually, we notice that the added substance term changes the force of the neighborhood dim pixels. With the assistance of the dim channel earlier, the multiplicative term is disposed of and furthermore the enhancement term is adequate to assess the transmission. We can additionally sum up (1) by where  $t_1$  and  $t_2$  are not really the equivalent. Utilizing the strategy for determining (11), we can appraise  $t_2$  and hence separate the added substance term. The issue is decreased to a multiplicative structure ( $J \delta x_p t_1$ ), and different imperatives or priors

can be utilized to additionally unravel this term. In the writing of human vision inquire about [15], the added substance term is known as a veiling luminance, and (13) is acclimated with depict a scene seen through a shroud or glare of features. Fig. 6b shows the evaluated transmission maps utilizing (12). Fig. 6d shows the relating recuperated pictures. As should be obvious, the dim channel earlier is viable on recouping the striking hues and revealing low difference objects. The transmission maps are sensible. The fundamental issues are a few coronas and square relics. This can be the transmission isn't constantly steady in an exceedingly fix within next segment, we propose a delicate tangling strategy to refine the transmission maps.

Evaluating the Atmospheric Light we've got been believing that the air light  $A$  is comprehended. During this meeting this segment, we propose a strategy to gauge  $A$ . In the past works, the shade of the premier murkiness obscure area is utilized as  $A$  [11] or as  $A$ 's underlying conjecture [10]. Be that as it may, little mindfulness has been paid to the discovery of the "most fog misty" locale.

In Tan's work [11], the most splendid pixels inside the murky picture are viewed as the chief fog hazy. Is genuine just when the climate is cloudy and accordingly the daylight can be overlooked. During this case, the barometrical light is the main brightening wellspring of the scene. Along these lines, the scene brilliance of each shading channel is given by where  $R$  is the reflectance of the scene focuses. The murkiness imaging condition (1) can be composed.

Recouping the Scene Radiance With the air light and the transmission map, we can recover the scene brilliance as indicated by (1). In any case, the immediate weakening term  $J\delta x\beta$  can be near zero when the transmission  $t\delta x\beta$  is near zero. The legitimately recovered scene brilliance  $J$  is inclined to commotion. Along these lines, we confine the transmission  $t\delta x\beta$  by a lower bound  $t_0$ , i.e., we protect a modest quantity of dimness in extremely thick cloudiness areas. The last scene brilliance  $J\delta x\beta$  is recuperated by

$$J(\mathbf{x}) = \frac{I(\mathbf{x}) - A}{\max(t(\mathbf{x}), t_0)} + A.$$

A normal estimation of  $t_0$  is 0.1. Since the scene brilliance isn't for the most part as splendid as the climatic light, the picture after dimness evacuation looks diminish. So we increment the introduction of  $J\delta x\beta$  for show

$$J(\mathbf{x}) = R(\mathbf{x})A,$$

#### 4. Results Comparison



**Fig.1 Input Image**



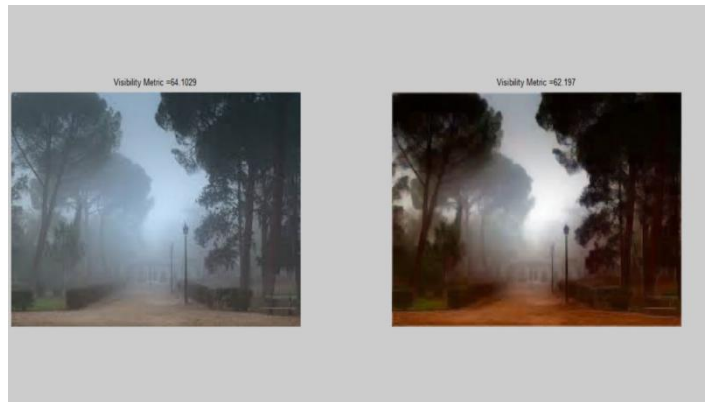
**Fig.2 Input Image, Min of RGB value, DCP**



**Fig.3 Selection of haze opaque region**



**Fig.4 Transmission map**



**Fig 4: Comparison of input image & restored image**

## 5. Conclusion and Future work

### Conclusion

Since the dim channel earlier may be a very insights, it's meeting not work for some specific pictures.

At the point when the scene objects are intrinsically like the barometrical light and no shadow is secure them, the channel earlier is invalid. The dim channel of the scene brilliance has splendid qualities close such items. Thus, our strategy will misjudge the transmission of these items and misrepresent the dimness layer. In addition, as our strategy relies upon the murkiness imaging model, its meeting bomb when this model is truly invalid. Initially the consistent airlight presumption cloud even be inadmissible when the sunlight is amazingly compelling. The environment light is more brilliant on the left and dimmer on the correct second, the transmission  $t$  is frequency subordinate if the particles inside the environment are small (i.e., the murkiness is meager) and subsequently the items are kilometers away.

### Future work

In future we will modify the proposed algorithm further by integrating with some well-known filters like guided filter, switching median filter etc. However the role of color correction algorithms has also been neglected in this research work, so future we will also use some color correction algorithms.

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